Dynafile® II Contact Arms



Optional 40078 Adapter allows use of 24" long belts. Extends reach to 7" when used with standard contact arms

For Air and Electric Models - 4" to 17" Workable Reach

• All rubber Contact Wheels are 70 durometer, unless noted.

Part Number	Comments	Belt Size (W x L)	Contact Wheel Assembly (includes bearing and shaft)	Platen Pad (see page 29)
11200	Work on broad areas Leave in-line scratch Blend spot welds	1/2" x 18"	11088 5/8" dia. x 3/8" wide, rubber	11025 1/2" wide; Soft
11201	45 PSIG maximum Enter channels as small as 7/16"	1/2" x 18"	11068 5/16" dia. x 3/8" wide, steel	11027 1/2" wide; Thin
11202	Enter 5/16" x 3/4" openings	1/4" x 18"	11074 5/8" dia. x 1/8" wide, rubber	11032 1/4" wide; Soft
11203 Order 11312 for heavy-duty version.	Standard on Models 40335, 40610 and 40615 Grind over contact wheel or platen	1/2" x 18"	11078 5/8" dia. x 3/8" wide, rubber	11025 1/2" wide; Soft
11204, 11305	Unique offset design Strap polishing is easy with this arm	1/8", 1/4" or 1/2" x 18"	11204: 11080 Wheel, 1" dia. x 3/8" wide, 70 duro 11305: 11093 Wheel, 1" dia. x 3/8" wide, 40 duro (Both wheels radiused rubber)	None
11206 Order 11326 for heavy-duty version.	• Standard on Models 15400, 40320, 40330 and 40381	5/8" or 3/4" x 18"	11282 3/4" dia. x 5/8" wide, rubber	11109 3/4" wide; Hard
11220, 11300, 11301, 11341	Variable 1 Variable 2 Variable 3 Variable 4 V	11220: 5/8" or 3/4" x 18" All Others: 1/2" x 18"	11220: 11352 5/16" dia. x 5/8" wide, steel 11300: 11332 1/4" dia. x 3/8" wide, steel 11301: 11068 5/16" dia. x 3/8" wide, steel 11341: 11342	None None None
11280	Grind corners, enter grooves, strap polish "V" shape wheel	1/8" or 1/4" x 18"	5/16" dia. x 3/8" wide, rubber 11086 1" dia. x 3/8" wide, urethane, tapered	None
11286	Optional 11024 Steel Platen Pad available 6-3/4" workable reach	1/2" x 24"	11078 5/8" dia. x 3/8" wide, rubber	11025 1/2" wide; Soft
11287	Standard on Model 15401 and 40326 Grind on wheel or platen 5-1/4" reach	5/8" or 3/4" x 20-1/2"	11282 3/4" x 5/8" wide, rubber	11109 3/4" wide; Hard